

FACT SHEET

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Final Fantasy Tactics® Advance

Format: Game Boy® Advance
Launch Date: September 8, 2003
ESRB: E (Everyone); Alcohol Reference, Mild Violence
Game Type: Strategy
Players: 1-2
MSRP: \$39.99

Game Summary

The world of Final Fantasy™ returns to Game Boy Advance! When Marche and his friends, Mewt and Ritz, open an ancient magical tome, their small town of St. Ivalice transforms into a kingdom of swords and sorcery known as Ivalice. To return his world to normal, Marche must join a clan and take up the sword, learn magic and fight his way through dozens of tactical battles. Ultimately, he must unravel the riddle of the crystals, the magical stones that are the key to restoring his home.

Features

- Command a squad of fighters, mages and monsters to create a plan of attack and strike enemies with swords, magic and incredible summoned monster attacks that are the trademark of every *Final Fantasy* game.
- Immerse yourself in the fantasy! Dozens of jobs and hundreds of abilities give you the power to control every aspect of the battle.
- Take on hundreds of missions and one of the many side quests to see what treasures await you.
- Abide by the new law system or you'll wind up in jail and out of action. But watch out, because not everyone observes the law!
- Link up with a friend to win battles, trade items or even trade clan members.
- Developed by The Game Designers Studio/Square Enix Co., Ltd.

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